

Dept. 26 Clothing

Margarete Dahlke & Barb Graefe, Superintendents

Rules Governing Exhibits

Open to 4-H members enrolled in the Clothing, Consumer Savvy, Quilting Projects and FCCLA members.

All judging is face-to-face on Tuesday, 10 a.m. - 7 p.m. Judges will break for lunch from 12-1 p.m. Exhibits must be the work of exhibitors during the current year.

- Exhibits may be exhibited in both the Clothing Revue and at the Fair during the same year
- Garments may be worn before the Fair, but are to be clean, well pressed and in good repair when brought in for exhibit. Unclean or ripped articles will be lowered one ribbon placement or disqualified.
- Larger wearing apparel, not smaller items, should be on wire hangers, ready to hang for display. Smaller items may be placed in plastic bags.
- An exhibitor may enter in a higher Division than they are enrolled in, but then all entries must be made in that Division. An exhibitor may not enter in a Division lower than their Clothing enrollment level.
- This is a sewing project. All items must be sewn. No gluing.
- Scrunchies only allowed in Cloverbud and Exploring
- Simple sewn items such as pillows and like items (with only straight seams) will only be allowed in Division A. Division B and C need to be of intermediate or advanced complexity (more than just panels of fabric sewn together).

Clothing Revue

Open to 4-H members enrolled in the Clothing project and FCCLA members.

Entries will be judged on suitability of garment to individual and purpose as to color and design; and general appearance, neatness, posture and fit. Construction will not be judged unless it affects the garments overall appearance or fit.

- One outfit may be made to be worn by someone else
- An outfit made for someone else will not be eligible for State Fair
- All entries must have been made in current year
- The same garment may be entered in both Clothing Revue and Fair. Must be entered under both categories on Fair entry form.
- All participants must model at the Fair in order to receive premium money
- Participants may enter in premium numbers more advanced than their indicated eligibility but not less advanced
- Clothing Revue will be held prior to the fair. Contact the 4-H office for date and location.
- All participants must register through ShoWorks.

Cloverbuds

- Cloverbuds may participate in Clothing Revue by registering through ShoWorks. Cloverbuds may enter any sewn article they wish, as long as it is something they can wear, or use in their room.
- Some ideas for beginning sewing projects are: headbands, simple skirt with elastic band and sewn hem, simple polar fleece hat, vest out of felt or polar fleece that isn't lined. Edges can be "pinked" with pinking shears on vests.
- Cloverbuds will be expected to wear their garments for the judges and at the Clothing Revue.
- Cloverbuds receive no premiums.

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Division A-C Premiums

1st - \$2.00 2nd - \$1.75 3rd - \$1.50 4th - \$1.25

Division A - Clothing	Class Numbers		
	Grades3-5	Grade6-8	Grade9-13
Article for Travel (tote bag, gym bag, cosmetic bag, etc.)	1	2	3
Article Made for Home (oven mitt, napkins, placemat, windsock, etc.)	4	5	6
Accessory for Self (scarf, headband, etc.)	7	8	9
Sewn Sculpture (any sewn form stuffed to retain that form)	10	11	12
Top, Nightshirt, Sweatshirt, T-shirt or Nightgown	13	14	15
Pants, Shorts or PJ Bottoms With Elastic Waistband	16	17	18
Pants or Shorts With Zipper	19	20	21
Skirt With Elastic Waistband	22	23	24
Skirt with Zipper	25	26	27
Dress or Jumper for Casual Wear	28	29	30
Quilt Made at County 4-H Quilt Camp (may be professionally machine quilted)	31	32	33
Quilt Made at County 4-H Quilt Camp (made entirely by exhibitor)	34	35	36
Pieced Quilt, Not Made at Quilt Camp	37	38	39
Two Piece Coordinated Outfit (top and bottom)	40	41	42
Appliqué Project or Accessory, Must Have Sewing Stitches	43	44	45
Garment With Decorative Stitchery Done Either by Machine or by hand (may be a purchased garment)	46	47	48
Pajamas (two pieces)	49	50	51
Creative Costumes (not riding apparel)	52	53	54
Shirt, Blouse or Vest	55	56	57
Unlined Jacket	58	59	60
Toy, Not Made From a Kit	61	62	63
Garment Made for Another Individual	64	65	66
Holiday Article	67	68	69
Patchwork Project or Accessory, Must Have Sewing Stitches		70	71
Patchwork Project With Hand Quilting		72	73
Creative Sewing Article Using Something Other Than Fabric		74	75
Beachwear		76	77
Dress for Formal Wear Dress for Casual Wear		78	79
Formal (prom, wedding, etc.)		80	81
Suit (at least two pieces)		82	83
Jacket, Coat or Blazer, Lined		84	85
Garment for Child		86	87
Recycled Garment (updated and/or retrofitted garment no longer being worn as originally made. Must be accompanied by a detailed description of what it was made from)		88	89
Original Designed Garment (using a combination of various patterns)		90	91
Any Other Sewn Article Not Listed Above	92	93	94

Division B – Clothing Decisions	Grades3-5	Class Numbers	
		Grade6-8	Grade9-13
Poster Comparing the Quality and Price of the Same Item Bought in Three Different Types of Stores (Buy, Borrow or Barter? activity page, 14)	1	2	3
Exhibit of Poster Illustrating the Three Types of Information Found on Clothing Labels (You as Designer activity, page 16)	4	5	6
Journal or Notebook on What Influences Family Members to Buy Clothes (Whose Idea Is It? activity, page 18)	7	8	9
Poster That Illustrates Clothing Colors You Like and Dislike (Colorful Character activity, page 24)	10	11	12
Poster Illustrating Key Features of an Ideal Backpack (Trade Up or Trade Down activity, page 28)	13	14	15
Poster Illustrating an Outfit You Want Compared to One Within a Specific Price Limit, Include Your Decision to Buy or Not to Buy (To Spend or Not Spend activity, page 30)	16	17	18
Poster Illustrating Different Clothes Worn for Function and Fashion (What Exactly is the Problem activity, page 6)	19	20	21
Collage Illustrating Three Distinctive Clothing Looks (What's in Your Mind activity, page 8)	22	23	24
Poster Illustrating How Line and Color Can Enhance Body Shapes (What's in Your Mirror activity, page 10)	25	26	27
Poster Illustrating Youth's Clothing Needs vs Wants (What do You Really Need activity, page 16)	28	29	30
Chart Evaluating Similar Garments from Three Types of Stores (Discount, consignment, used Clothing, department or outlet. Purchase Something Else activity, page 28)	31	32	33
Photos and Worksheet Using the Clothing Decision Matrix to Decide Among Two Garments (What's it Going to Be activity, page 32)	34	35	36
Display of Things Learned (minimum of three samples of skills such as hand stitches, seam finishes, fabric identification, etc.)	37	38	39

Division C – Clothing Revue	Grades3-5	Class Numbers	
		Grade6-8	Grade9-13
Skirt	1	2	3
Shorts, Pants or Capris	4	5	6
Simple Jumper/Jumpsuit	7	8	9
T-shirt, Simple Top, or Vest	10	11	12
Dress for Casual Wear	13	14	15
Shorts/Pants With Top/Vest	16	17	18
Skirt/Jumper With Top/Vest	19	20	21
Pajamas, one or two pieces	22	23	24
Causal Jacket or Coat, Unlined	25	26	27
Costume (creative, dance, etc.)	28	29	30
Recycled, Updated or Refitted Garment		31	32
Dress for Party or Formal Wear		33	34
Formal (prom or wedding, etc.)		35	36
Sportswear (at least two pieces)		37	38
Lined Tailored Coat or Blazer		39	40
Unlined Suit (at least two pieces)		41	42
Lined Suit (at least two pieces)		43	44
Garment for Another Person (may be child or adult)		45	46
Any Other Article Not Listed Above	47	48	49
Shirt With Buttonholes		50	51